## 2025 Port Stanley Battle at the Beach Tournament Rules and Regulations

- 1. This is an OMHA sanctioned tournament. All teams must be registered with the OMHA or its affiliates.
- 2. This is a NO BODY CONTACT tournament.
- 3. All OMHA Rules and Regulations apply to tournament games.
- 4. The home team will wear light coloured jerseys and the visitor team will wear dark.
- 5. All referee decisions are final.
- 6. Any major penalties are subject to OMHA suspensions, as found in the OMHA rule book.
- 7. Any "fighting" major or "head-check" major will mean automatic suspension from the remainder of the tournament.
- 8. Registration is 45 minutes prior to your first game. Approved rosters can be uploaded using the GameSheet website prior to arriving at the tournament.
- 9. Please be ready to play each game up to 15 minutes ahead of your scheduled game time, as we will move ahead of schedule if we can. There will be a 2-minute warm-up on ice prior to the start of the game.
- 10. GameSheet information must be completed prior to the start of the game.
- 11. All teams are guaranteed 3 games.
- 12. All games will be 10-10-10 stop time. If there is a goal difference of FIVE or more, the third period will be run time. At this time, penalties will be 3 minutes and also be run time. If the score returns to a THREE goal difference, stop time will resume.
- 13. No round-robin games will go to overtime. These games will end as a tie.
- 14. There are no time-outs allowed in round-robin games. Teams playing in elimination games are allowed ONE time out each.
- 15. Teams earn TWO points for a win, ONE point for a tie and ZERO points for a loss.
- 16. Ties in the standings after round-robin games will be broken using the following criteria. For TWO tied teams:
  - Head-to-head result.
  - Most wins.
  - Best goal average from all round-robin games using formula: total goals scored total goals scored and allowed
  - Highest Plus/Minus using formula: Total Goals For Total Goals Against
  - Fewest goals against
  - Least number of penalty minutes.
  - Coin flip.
    - For THREE or more tied teams, the same tie-breakers are used starting at "most wins"

## 17. Overtime rules for quarter-finals, semi-final and final games:

- o FIVE minute 3-3 sudden victory overtime period
  - If a penalty is called, the player will serve it, but the power play will be 4-3. The offending player returns to the ice to create 4-4 until the next whistle, then return to 3-3.
- If the game is still tied after the five-minute overtime, a THREE player per team shootout will occur (players from both teams will shoot simultaneously).
- If the game is still tied after the three player shootout, the shootout will continue with ONE player from each team until a winner is determined (each additional shooter must NOT have previously shot until all players have shot).